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Twos DECK

All 2 cards go here for special use to improve the Battle Score.

ALL OTHER CARDS DECK

This deck is used for all actions unless it is empty.

When The Terrible Twos gets playing cards, they are placed at the bottom of the appropriate Twos or All Other Cards Deck.

Robot The Terrible Twos 16

Setup:

When the game starts, The Terrible Twos goes through all his playing cards and puts them in the appropriate deck — the Twos deck or the All Other Cards Deck.

Whenever The Terrible Twos gets playing cards they go to the bottom of one of his Decks — the Twos Deck or the All Other Cards Deck

Skirmish:

For a Skirmish, always use the top card off the All Other Cards Deck unless the All Other Cards Deck is empty – in which case use the top card off the Two's Deck.

War:

To lay down cards for a Battle:

Use the cards from the All Other Cards Deck. Only use cards from The Twos Deck if All Other Cards is empty.

To calculate The Terrible Twos' Battle Score:

Turn up cards until getting a 16 or higher Battle Score or all 3 cards are turned up.

After turning up cards, if there is a 2 in the Twos Deck AND the Battle Score is 19 or less, take a 2 and place it on the Battlefield and add it to the Battle Score.

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Warmonger Downloadable Content

There are all kinds of downloadable content available for Warmonger: The Ultimate Card Game of War – including a Print-and-Play version of the game.

For the Warmonger downloads page:

http://igpay.com/warmongerDLC